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YOUTH VENTURE 4EU

Youth building a new tomorrow: Promoting Inclusive, Sustainable and Digital Entrepreneurship through e-Gamification

youthventure4.eu

BUILT TO LAST

YouthVenture4EU's plan for what comes next.

Four countries. One shared strategy. Here's how we're keeping the tools, the games and the momentum alive.

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WHERE WE ARE IN THE PROJECT

From Pilot to Permanent

We've spent the last few years building: ten training pills, three digital games, a whole OER platform, a facilitator handbook, and a methodology to tie it all together. Now comes the real test making sure it doesn't gather dust the moment the funding ends.

All five partners - CCIZ, Rinova, CIOFS-FP, YuzuPulse and IHK-PG - have each written their own National Exploitation Plan: a roadmap for how they'll keep using, adapting and growing the YV4EU resources at home. This issue brings all five together for the first time.





In this issue

- Our five results what's sticking around
- 4 countries, 5 playbooks
- Who's coming along for the ride
- What we're putting on the line
- The honest picture: what helps, what doesn't
- Four things we're not dropping

THE RESULTS THAT ARE STICKING AROUND

Not everything needs to be new to work.

Three of our five results are already proving themselves the most useful, hands down:

- **10 Training Pills** bite-sized lessons on inclusive, green and digital entrepreneurship, mixing case studies, video and quizzes.
- **3 Digital Games** trivia and narrative games that make entrepreneurship topics fun instead of homework.
- **The OER Platform** everything in one place, free for anyone to explore solo or use in a guided session.

Plus two more that keep it all running: the Facilitator Handbook, and the YV4EU Methodology blending Challenge-Based and Digital Game-Based Learning.



And the best part? All of it is free, open, and already translated into English, Spanish, Italian, French and German. No licensing calls. No translation budgets. Just adopt and go.

5 COUNTRIES, 5 PLAYBOOKS

Same toolkit, five different ways to use it.

- **CCIZ, Spain** **"Just fold it in"** Zaragoza's Chamber of Commerce isn't reinventing the wheel — the training pills are slotting straight into their existing "España Emprende" programme, plus a brand-new "Cámara Teens" initiative for 14–17 year-olds launched this summer 2026.
- **Rinova, Spain** **"Test it live, then do it again"** Rinova Málaga put everything through its paces at Future Makers, a hackathon-style pitch event. It landed so well, Future Makers is now becoming a yearly fixture.
- **YuzuPulse, France** **"Outside of the classroom"** YuzuPulse has worked to develop a low-tech and eco-friendly entrepreneurship workshop for youth employment services, social centres and entrepreneurship hubs across Hauts-de-France.
- **CIOFS-FP, Italy** **"Go national"** What starts in Lombardy isn't staying in Lombardy CIOFS-FP is rolling the resources out to vocational trainers across all of Italy through its existing digital toolbox, the Portale Servizi.
- **IHK-Projektgesellschaft, Germany** **"Make some noise"** A brand-new pitch competition (the East Brandenburg YouthVenture Cup), train-the-trainer workshops, a social media push, and a spot at regional careers fairs — Germany's going all in.



WHO'S COMING ALONG FOR THE RIDE



It's not just about the tools. It's about the people.

- **Young people** are still the heart of it testing games at Future Makers, pitching business ideas "risk-free" in Germany, or building real entrepreneurial life plans in hospitality and wellness sectors in Italy.
- **Facilitators, trainers and educators** are the group that needs the most backup and they're getting it, through train-the-trainer workshops in Germany and dedicated in-house trainers in Italy.
- **Businesses and chambers of commerce** are doing double duty: using the resources themselves, and helping spread the word to others.
- **Employment and guidance services** are connecting entrepreneurship skills straight to real job prospects, through networks in France and Italy.
- **Local authorities and regional networks** are opening doors from university partnerships in Málaga to cross-border cooperation at the German-Polish Euroregion.

Here's the honest bit: facilitator confidence was the one area that came closest to falling short in our pilot evaluation. Backing our facilitators isn't optional it's priority number one, partnership-wide.

WHAT WE'RE PUTTING ON THE LINE

Talk is easy. Here's what we're actually committing to.

- **People:** Real staff, real hours. Rinova's assigning a coordinator to keep Future Makers running; IHK-PG is giving a staff member dedicated time to manage the platform.
- **Digital:** CCIZ is committing to host the OER platform for at least five more years. IHK-PG is baking the resources into its own website and newsletters.
- **Partnerships:** YuzuPulse is already looking at folding YV4EU into its next project, EcoQuest2. CIOFS-FP is rolling its strategy out nationally.
- **Quality:** Rinova will keep collecting feedback and testing through future Future Makers editions no funded project required.
- **Old-school too:** IHK-PG is printing a bilingual German/Polish guide and QR-code cards for anyone without easy internet access.

THE HONEST PICTURE

What's helping. What's not. No sugarcoating.

What's working for us:

- Fits naturally into existing curricula and the EU's EntreComp framework
- Free, open-access zero licensing fees
- Strong networks already built with schools, VET centres, chambers and businesses
- Flexible, gamified, multilingual built for how young people actually learn

What's working against us:

- Curricula differ country to country
- Facilitators are short on time and funding to fully dig in
- No guaranteed funding once the project officially wraps
- Staff turnover risks losing hard-won know-how
- Digital tools (hello, AI) keep moving the goalposts

FOUR THINGS WE'RE NOT DROPPING

The to-do list for all of us.

1. Back our facilitators. Train-the-trainer, toolkits, ongoing support whatever it takes.

2. Keep the relationships alive. Partnerships built during the project shouldn't fade just because the funding did.

3. Create synergies with existing and new projects. Be it in Erasmus+ or in other European, national and local programmes.For instance, YuzuPulse already creates synergies with EcoQuest2 Erasmus+ project. (https://ecoquestproject.eu/)

4. Stay current. AI, micro-credentials, new tools.the content has to keep pace.

The building blocks are in place. The plans are written. Now it's about keeping them together.

YOUTH VENTURE 4 EU

www.youthventure4.eu

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